Release Notes for PowerGen V9.5

Thank you for your interest in PowerGen Professional V9.5, the premier tool for automating the build process for PowerBuilder applications.

You can receive phone support at

(603) 226-4041

during our business hours 8:30 - 5:30 EDT.

We will also respond quickly to faxed requests at

(603) 226-4091

E-mail at

support@ecrane.com.

We would welcome any of your suggestions for further Enhancements.

What's New

Support for PowerBuilder 2017

Supported is added for PowerBuilder 2017, the successor to PB 12.6. Support continues for all previous versions to PB 5.0.

Support for EAS Builds

Supported is added for EAS Applications. These can be selected from Targets and Workspaces and incorporated into PowerGen projects.

Importing Objects with Binary Sections Removed

If an object exists in a PBL with a "binary section", usually there because of an embedded OLE control, then if the binary section is removed in the source file, during an import then the binary section in the PBL is not removed. This causes compare errors.

It should be noted that this is still a problem in PowerBuilder when performing a Get Latest Version operation.

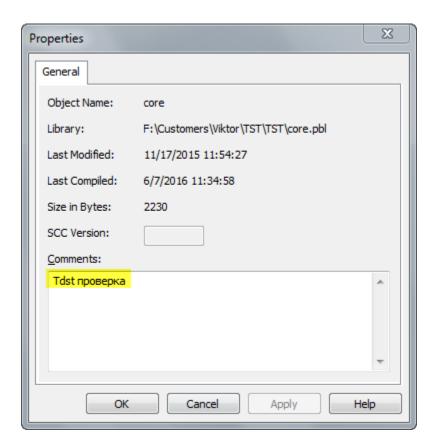
Extended Characters in PBG Files

PowerBuilder maintains PBG files to map objects to PBLs. When the name of an object contains an extended character like **ä** PB represents it in the PBG with a Unicode encoding like '\u00e4', a convention used in scripting languages like Python.

PowerGen will now recognize this encoding to carry out Bootstrap Import, Synchronize and Compare functions that use PBG files.

Extended Characters in Object Names

When an object file has comments encoded in Unicode, the comments will be imported with the comments preserved in Unicode.



Command Line Additions

None

New Error Code

None

Bug Fixes

- Parsing of functions in Bootstrap Import Phase 2 for functions produced extraneous errors. The errors did not affect the quality of the build.
- Export function would produce blocking dialog box, if objects were found containing non-ANSI characters and when the encoding format